Kalin Kochnev

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EDUCATION

University of Connecticut

Storrs, CT

Bachelor of Science and Engineering, Robotics Engineering

Aug 2021 — Dec 2025

Cumulative GPA: 3.977/4.0 | Dean's List Fall 2021 - Spring 2025, Honors Program, STEM Scholar, NASA Space Grant

TECHNICAL SKILLS

Robotics: ROS, Motion Planning, Kinematics/Dynamics Modeling, Lyapunov/LTI Stability Analysis, BLDC Motor Control, Sensing, Numerical Algorithms, Operations Research, UR3 Robot Arm, Machine Learning.

Mechanical: OnShape, Inventor/Vault Professional, Additive Manufacturing, MIG Welding, Waterjet, Tabletop CNC.

Programming: STM32/ESP32/AVR128DB Firmware, FreeRTOS, CMSIS-RTOS, JTAG, Hardware-in-Loop Testing, C/C++, Rust, Python, Matlab, Linux, GDB, Git.

Electrical: Battery Management, 3-Phase Power, Transformers, Sensing, I2C/CAN/Serial, Motor Control, Digital Signal Processing, Target Localization.

WORK EXPERIENCE

Undergraduate Researcher

Sep 2023 — December 2025

Fluids, Reduction, Nonlinearity, and Turbulence Lab — University of Connecticut

Storrs, CT

- Applied Lyapunov stability analysis and convex optimization to analyze stability of time-dependent shear flows.
- Secured a \$4k research grant and a \$3k NASA Space Grant scholarship.
- Submitted a manuscript to 2026 American Control Conference.

Robotics Engineering Intern

Jun 2025 — Aug 2025

San Francisco, CA

Good Machine/Reefgen/Pelagic

- Troubleshooted and produced detailed documentation of failing battery management system for underwater ROV.
- Developed modular and parametric CAD design for rapid release of underwater ROV thruster filters in the field. Passed lab and in-field testing.
- Ported accelerometer, magnetometer, power management, global datetime handling functionality from an obsolete MCU architecture to a STM32/CMSIS-RTOS based device for low power sea vessel tracking.

Undergraduate Researcher

Sep 2024 — May 2025

Intelligent Systems and Control Laboratory — University of Connecticut

Storrs, CT

• Researched and implemented in *roscpp/rospy* cutting edge motion planning algorithms for cooperating UR3 robot manipulators for additive manufacturing as a senior capstone project.

Embedded Engineering Intern

 $\mathrm{Jun}\ 2024 - \mathrm{Aug}\ 2024$

Gilbarco Veeder Root

Simsbury, CT

- Developed sensor drivers and data collection utilities for the STM32 to target new high value markets.
- Designed experiments and manufactured test fixtures using FDM 3D printing and OnShape.
- Saved the company \$6K by identifying cost-effective cable substitutes.
- Diagnosed and resolved a rare field issue, saving technicians and customers significant time.

Software and Hardware Team Lead

Sep 2021 — Nov 2022

2022 NASA BIG Idea Challenge — University of Connecticut

Storrs, CT

- Led an undergraduate team funded \$150K by NASA to design a quadruped lunar vehicle.
- Built CAN protocol in Rust for brushless motors/encoders with GUI dashboard and ROS interface
- Parsed IMU serial data for motor control, troubleshooted encoder issues, and integrated systems.

Systems Engineer and Project Manager

Sep 2021 — Nov 2022

Storrs, CT

- 2022 NASA BIG Idea Challenge University of Connecticut
 Managed deadlines using systems engineering and Scrum.
- Communicated project findings at several symposiums, space conferences, and news outlets.
- Procured components and designed actuators during COVID shortages using FDM printers and Fusion 360.

PROJECTS

Autocycle (Hyperlink)

May 2023 — Present

• Developing a self-piloting bike using gyroscopic effect, STM32, and ODrive.

3D Physics/Game Engine in Rust (<u>Hyperlink</u>) Backpropagation Neural Network in Rust (<u>Hyperlink</u>)

Sep 2023 — Present Jan 2022 — May 2023

3D Sound Localization Algorithm ($\underline{\text{Hyperlink}}$)

 $\mathrm{Jan}\ 2021 - \mathrm{Jun}\ 2021$

• Designed DSP hardware project for sound localization, aiding the deaf. Won Highest Honor in State Science Fair.